OPENACC

Introduction to OpenACC





INTRODUCTION TO OPENACC



3 WAYS TO ACCELERATE APPLICATIONS

Applications

Libraries

Easy to use Most Performance

Compiler Directives

Easy to use Portable code

OpenACC

Programming Languages

Most Performance Most Flexibility



OPENACC IS...

a directives-based parallel programming model designed for performance and portability.

```
Add Simple Compiler Directive
main()
  <serial code>
  #pragma acc kernels
    <parallel code>
                         OpenACC
```





OpenACC Directives

```
Manage
              #pragma acc data copyin(a,b) copyout(c)
Data
Movement
                #pragma acc parallel
Initiate
                #pragma acc loop gang
Parallel
                    for (i = 0; i < n; ++i) {
Execution
                #pragma acc loop vector
                       for (j = 0; j < n; ++j) {
                         c[i][j] = a[i][j] + b[i][j];
Optimize
Loop
Mappings
                                   OpenACC
                                          Directives for Accelerators
```

- Incremental
- Single source
- Interoperable
- Performance portable
- CPU, GPU, Manycore





OPENACC: INCREMENTAL

Incremental

- Maintain existing sequential code
- Add annotations to expose parallelism
- After verifying correctness, annotate more of the code

```
Enhance Sequential Code
#pragma acc parallel loop
for( i = 0; i < N; i++)
    < loop code >
#pragma acc parallel loop
for( i = 0; i < N; i++)
    < loop code >
```

Begin with a working sequential code.

Parallelize it with OpenACC.

Rerun the code to verify correctness and performance





OPENACC: SINGLE SOURCE

Supported Platforms

POWER

Sunway

x86 CPU

ARM CPU

AMD GPU

NVIDIA GPU

PEZY-SC

Single Source

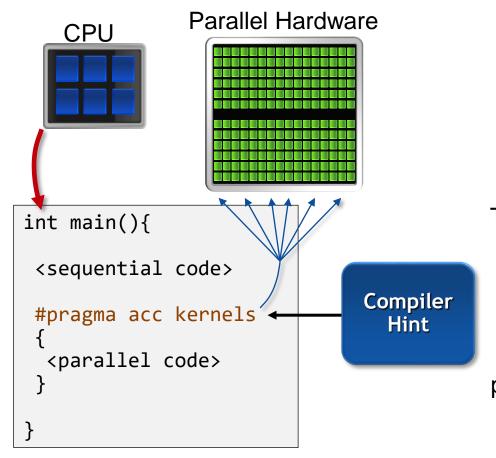
- Rebuild the same code on multiple architectures
- Compiler determines how to parallelize for the desired machine
- Sequential code is maintained

The compiler can **ignore** your OpenACC code additions, so the same code can be used for **parallel** or **sequential** execution.





OPENACC: PROGRAMMABILITY



The programmer will give hints to the compiler.

The compiler parallelizes the code.

Low Learning Curve

- OpenACC is meant to be easy to use, and easy to learn
- Programmer remains in familiar C, C++, or Fortran
- No requirement to learn low-level details of the hardware.



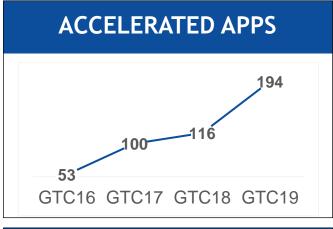


DIRECTIVE-BASED HPC PROGRAMMING

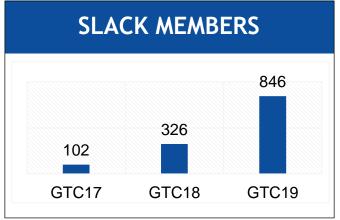
Who's Using OpenACC?



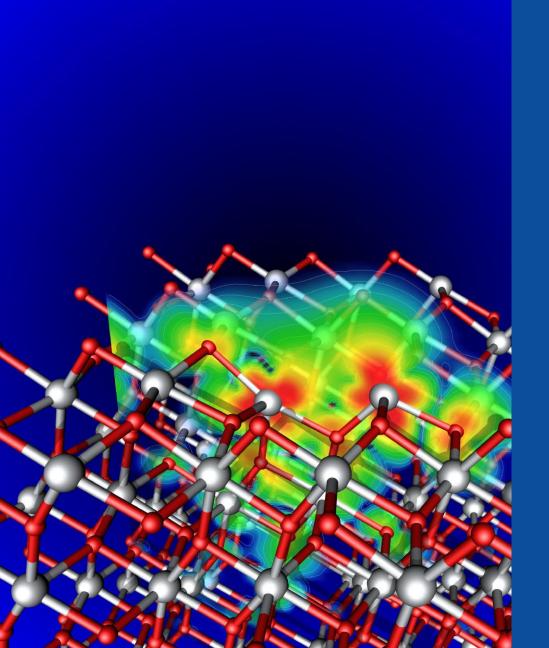












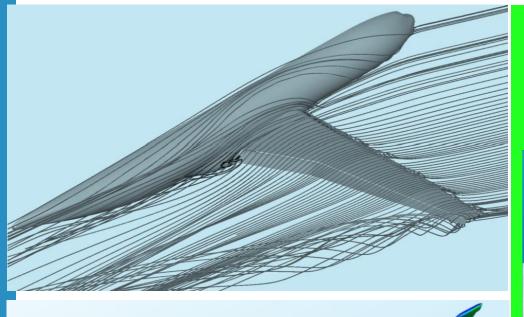
VASP



Prof. Georg Kresse Computational Materials Physics University of Vienna

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For VASP, OpenACC is *the* way forward for GPU acceleration. Performance is similar and in some cases better than CUDA C, and OpenACC dramatically decreases GPU development and maintenance efforts. We're excited to collaborate with NVIDIA and PGI as an early adopter of CUDA Unified Memory.





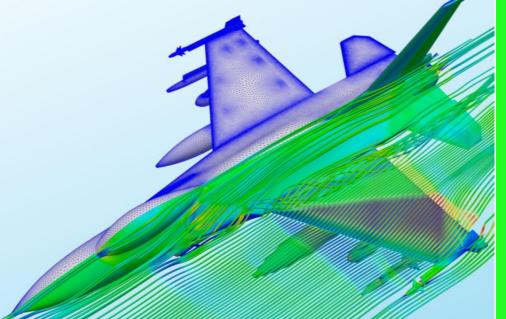




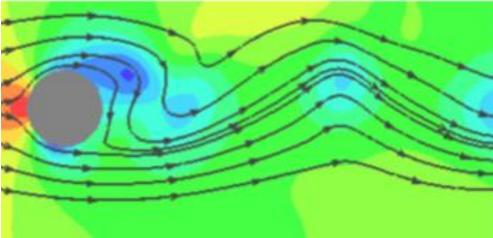
Name: Munikrishna Nagaram

Title: Chief Technology Officer

Company: S & I Engineering Solutions Pvt. Ltd. Bangalore, India



"OpenACC allowed us to port our legacy CFD code to hybrid CPU+GPU platforms in a form that is readable and maintainable, and enabled us to see a speed-up of 3.0x on our HiFUN MPI solver."



IBM CFD



Name: Somnath Roy

Mechanical Engineering Department Indian Institute of Technology Kharagpur

"Using OpenACC to accelerate our immersed boundary incompressible CFD code, we're seeing an order of magnitude reduction in computing time running on GPUs. Routines involving our search algorithm and matrix solvers perform especially well with OpenACC, and improve the overall scalability of the code."



OPENACC SYNTAX





OPENACC SYNTAX

Syntax for using OpenACC directives in code

C/C++

#pragma acc directive clauses
<code>

Fortran

!\$acc directive clauses
<code>

- A pragma in C/C++ gives instructions to the compiler on how to compile the code.
 Compilers that do not understand a particular pragma can freely ignore it.
- A directive in Fortran is a specially formatted comment that likewise instructions the compiler in it compilation of the code and can be freely ignored.
- "acc" informs the compiler that what will come is an OpenACC directive
- Directives are commands in OpenACC for altering our code.
- Clauses are specifiers or additions to directives.





EXAMPLE CODE





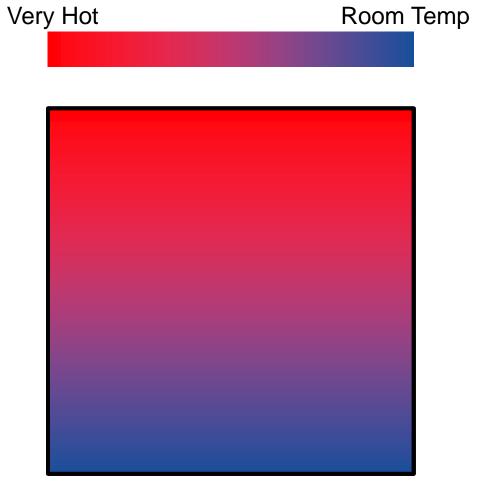
LAPLACE HEAT TRANSFER

Introduction to lab code - visual

We will observe a simple simulation of heat distributing across a metal plate.

We will apply a consistent heat to the top of the plate.

Then, we will simulate the heat distributing across the plate.







EXAMPLE: JACOBI ITERATION

- Iteratively converges to correct value (e.g. Temperature), by computing new values at each point from the average of neighboring points.
- Common, useful algorithm
- Example: Solve Laplace equation in 2D: $\nabla^2 f(x, y) = 0$ A(i, j+1)

A(i,j+1)
$$A(i-1,j)$$

$$A(i,j-1)$$

$$A(i+1,j)$$

$$A(i+1,j)$$

$$A_{k+1}(i,j) = \frac{A_k(i-1,j) + A_k(i+1,j) + A_k(i,j-1) + A_k(i,j+1)}{4}$$

JACOBI ITERATION: C CODE

```
while ( err > tol && iter < iter max ) {</pre>
        err=0.0;
        for ( int j = 1; j < n-1; j++) {
          for(int i = 1; i < m-1; i++) {
            Anew[j][i] = 0.25 * (A[j][i+1] + A[j][i-1] +
                                  A[j-1][i] + A[j+1][i]);
            err = max(err, abs(Anew[j][i] - A[j][i]));
        for ( int j = 1; j < n-1; j++) {
          for( int i = 1; i < m-1; i++ ) {
            A[j][i] = Anew[j][i];
        iter++;
OpenACC
         OVIDIA.
```

Iterate until converged

Iterate across matrix elements

Calculate new value from neighbors

Compute max error for convergence

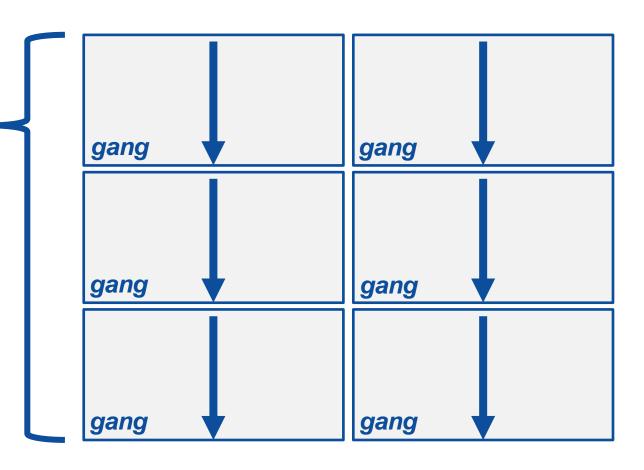
Swap input/output arrays



Expressing parallelism

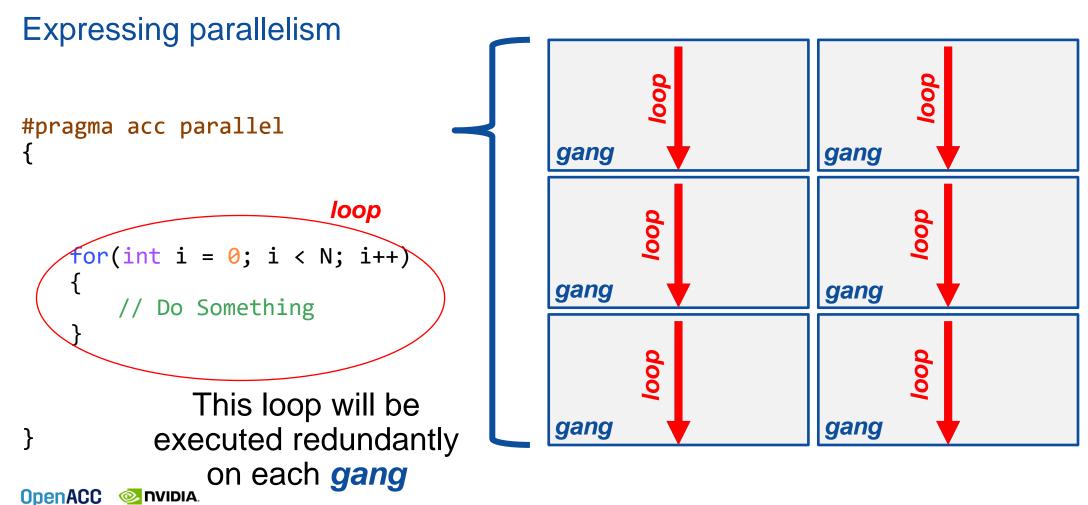
```
#pragma acc parallel
{
```

When encountering the *parallel* directive, the compiler will generate *1 or more parallel gangs*, which execute redundantly.









Expressing parallelism #pragma acc parallel gang gang for(int i = 0; i < N; i++) gang gang // Do Something This means that each gang gang gang will execute the entire loop **OVIDIA** OpenACC

Parallelizing a single loop

C/C++

```
#pragma acc parallel
{
    #pragma acc loop
    for(int i = 0; j < N; i++)
        a[i] = 0;
}</pre>
```

Fortran

```
!$acc parallel
 !$acc loop
  do i = 1, N
   a(i) = 0
  end do
!$acc end parallel
```

- Use a parallel directive to mark a region of code where you want parallel execution to occur
- This parallel region is marked by curly braces in C/C++ or a start and end directive in Fortran
- The loop directive is used to instruct the compiler to parallelize the iterations of the next loop to run across the parallel gangs





Parallelizing a single loop

C/C++

```
#pragma acc parallel loop
for(int i = 0; j < N; i++)
  a[i] = 0;</pre>
```

Fortran

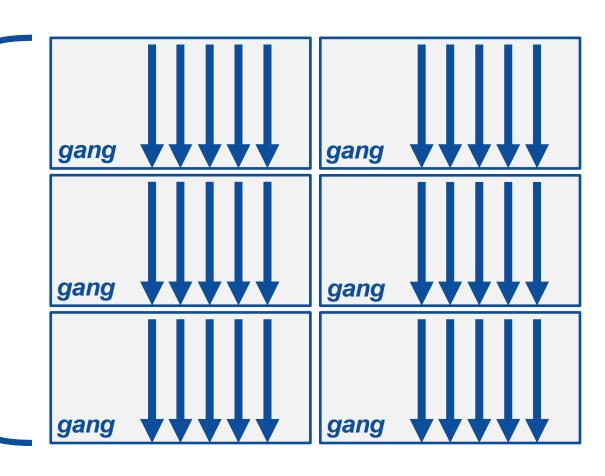
```
!$acc parallel loop
do i = 1, N
  a(i) = 0
end do
```

- This pattern is so common that you can do all of this in a single line of code
- In this example, the parallel loop directive applies to the next loop
- This directive both marks the region for parallel execution and distributes the iterations of the loop.
- When applied to a loop with a data dependency, parallel loop may produce incorrect results



Expressing parallelism

```
#pragma acc parallel
   #pragma acc loop
   for(int i = 0; i < N; i++)</pre>
       // Do Something
          The loop directive
         informs the compiler
            which loops to
              parallelize.
```







PARALLELIZE WITH OPENACC PARALLEL LOOP

```
while ( err > tol && iter < iter max ) {</pre>
  err=0.0;
#pragma acc parallel loop reduction(max:err)
  for ( int j = 1; j < n-1; j++) {
    for(int i = 1; i < m-1; i++) {
      Anew[j][i] = 0.25 * (A[j][i+1] + A[j][i-1] +
                            A[j-1][i] + A[j+1][i]);
      err = max(err, abs(Anew[j][i] - A[j][i]));
#pragma acc parallel loop
  for ( int j = 1; j < n-1; j++) {
    for ( int i = 1; i < m-1; i++ ) {
      A[j][i] = Anew[j][i];
  iter++;
```

ON INVIDIA.

OpenACC

Parallelize first loop nest, max *reduction* required.

Parallelize second loop.

We didn't detail *how* to parallelize the loops, just *which* loops to parallelize.

REDUCTION CLAUSE

- The reduction clause takes many values and "reduces" them to a single value, such as in a sum or maximum
- Each partial result is calculated in parallel
- A single result is created by combining the partial results using the specified operation

```
for( i = 0; i < size; i++ )
  for( j = 0; j < size; j++ )
  for( k = 0; k < size; k++ )
  c[i][j] += a[i][k] * b[k][j];</pre>
```

```
for( i = 0; i < size; i++ )
  for( j = 0; j < size; j++ )
    double tmp = 0.0f;
    #pragma acc parallel loop \
      reduction(+:tmp)
  for( k = 0; k < size; k++ )
      tmp += a[i][k] * b[k][j];
  c[i][j] = tmp;</pre>
```



REDUCTION CLAUSE OPERATORS

Operator	Description	Example
+	Addition/Summation	reduction(+:sum)
*	Multiplication/Product	<pre>reduction(*:product)</pre>
max	Maximum value	<pre>reduction(max:maximum)</pre>
min	Minimum value	<pre>reduction(min:minimum)</pre>
&	Bitwise and	<pre>reduction(&:val)</pre>
1	Bitwise or	reduction(:val)
& &	Logical and	reduction(&&:val)
11	Logical or	reduction(:val)
OpenACC ® DVIDIA		

BUILD AND RUN THE CODE



pgcc, pgc++ and pgfortran

- The command to compile C code is 'pgcc'
- The command to compile C++ code is 'pgc++'
- The command to compile Fortran code is 'pgfortran'
- The -fast flag instructs the compiler to optimize the code to the best of its abilities

```
$ pgcc -fast main.c
$ pgc++ -fast main.cpp
$ pgfortran -fast main.F90
```





-Minfo flag

- The -Minfo flag will instruct the compiler to print feedback about the compiled code
- -Minfo=accel will give us information about what parts of the code were accelerated via OpenACC
- -Minfo=opt will give information about all code optimizations
- -Minfo=all will give all code feedback, whether positive or negative

```
$ pgcc -fast -Minfo=all main.c
$ pgc++ -fast -Minfo=all main.cpp
$ pgfortran -fast -Minfo=all main.f90
```



-ta flag

- The -ta flag enables building OpenACC code for a "Target Accelerator" (TA)
- -ta=multicore Build the code to run across threads on a multicore CPU
- -ta=tesla:managed Build the code for an NVIDIA (Tesla) GPU and manage the data movement automatically (more next module)

```
$ pgcc -fast -Minfo=accel -ta=tesla:managed main.c
$ pgc++ -fast -Minfo=accel -ta=tesla:managed main.cpp
$ pgfortran -fast -Minfo=accel -ta=tesla:managed main.f90
```



-Mcuda flag

- The -Mcuda flag is needed when using NVTX regions in our code
- -InvToolsExt link the NVTX API
- This allows us to use NVTX regions in our code for both CPU and GPU profiling

```
$ pgcc -fast -Minfo=accel -ta=tesla:managed -Mcuda -lnvToolsExt main.c
$ pgc++ -fast -Minfo=accel -ta=tesla:managed -Mcuda -lnvToolsExt main.cpp
$ pgfortran -fast -Minfo=accel -ta=tesla:managed -Mcuda -lnvToolsExt main.f90
```

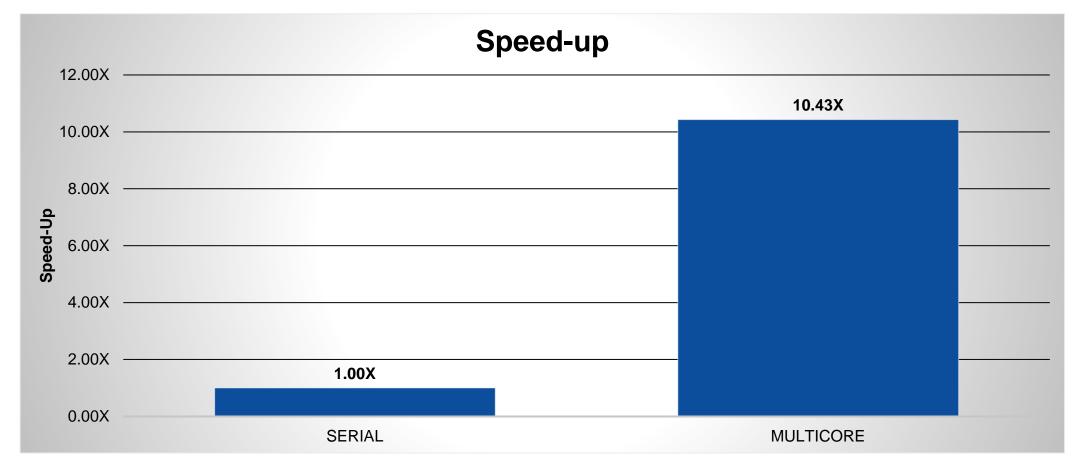


BUILDING THE CODE (MULTICORE)

- \$ pgcc -fast -ta=multicore -Minfo=accel -Mcuda -lnvToolsExt laplace2d_uvm.c
 main:
 - 63, Generating Multicore code 64, #pragma acc loop gang
 - 64, Accelerator restriction: size of the GPU copy of Anew, A is unknown Generating reduction (max:error)
 - 66, Loop is parallelizable
 - 74, Generating Multicore code 75, #pragma acc loop gang
 - 75, Accelerator restriction: size of the GPU copy of Anew, A is unknown
 - 77, Loop is parallelizable



OPENACC SPEED-UP





BUILDING THE CODE (GPU)

```
$ pgcc -fast -ta=tesla:managed -Minfo=accel -Mcuda -lnvToolsExt laplace2d uvm.c
main:
     63, Accelerator kernel generated
         Generating Tesla code
         64, #pragma acc loop gang /* blockIdx.x */
             Generating reduction(max:error)
         66, #pragma acc loop vector(128) /* threadIdx.x */
     63, Generating implicit copyin(A[:])
         Generating implicit copyout(Anew[:])
         Generating implicit copy(error)
     66, Loop is parallelizable
     74, Accelerator kernel generated
         Generating Tesla code
         75, #pragma acc loop gang /* blockIdx.x */
         77, #pragma acc loop vector(128) /* threadIdx.x */
     74, Generating implicit copyin(Anew[:])
         Generating implicit copyout(A[:])
     77, Loop is parallelizable
```



OPENACC SPEED-UP

